**Marking Justification**

This portfolio includes work that demonstrates that I have achieve all Unit Learning Outcomes for SIT708 – Mobile Development System Development to a **High Distinction** level

**Weekly zip uploads**

* At least 6 weeks of uploads to Cloud Deakin.

**Weekly progress [Credit]**

* Changelog updated at least once a week
* List all new features added per day of work, What I have been completed for that day, and what plan for the next tasks.

**Code quality**

* Indentation make it easy to read
* Each function has a full explanation comment, as well as function signature (the parameters) explanation.
* Each function also has several examples of how to call it (where there are parameters), and examples of any returned data.

**Legal**

* A licenses.txt / .xls file, and all materials you use you have legal rights to use for commercial use.
* About page with Legal section, where you make all attributions you are legally required to.
* Include hyperlinks to source pages, as per author wishes.

**Playable Scenes**

* My app has at least 12 playable scenes / levels.

**Playability**

* My game is engaging to play for at least 10 hours.

**UI Design**

* All styling within CSS files, use appropriate colours theory
* It consistent good-looking layout for cross screen.
* It also includes dynamic animation background to make the app better user experiences when user completed the game

**UI Layout**

* My app dynamically adjusts in real-time to changes in orientation & resolution depend on the desktop, phone or tablet.

**Code Structure**

* This game has separate group of related function into appropriate JavaScript file
* There are 5 Reusable UI:
  + memoryGame.js
  + meny.js
  + orderNumberGame.js
    - Number and Alphabet by descending and ascending
  + mathGame.js
    - Yes/No questions
    - Multiple choice question
  + completedGame.js

**Data Struture**

* I have make the separate file call gameData in the Data folder.
* The app use of complex data structures, objects/arrays within objects/arrays in the gameLevel

**Bugs**

* This app is handle all bugs, there also no error when play the game. It also restarts as appropriate.

**Readme.txt**

* Includes your name, app title, and an overview of your app.
* Includes an explanation of major features.
* Includes an API reference of your major functions & data structures, should others take over the project and wish to develop / use it further.

**Demonstration Video**

* Contain all main features working in the app
* The video is clear and easy to understand
* It has professional feel which is similar to YouTube